DEVELOPMENT OF FUN LEARNING APPLICATION FO PRESCHOOLERS





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Abstract

The researcher of this study proposed a game system which is called Fun Learning to provide a fun and informative game for children. The study will provide a computer game, wherein the preschool students can enjoy while learning. It will aid to lessen the teachers' visual aids, it will keep the students' interests in learning, enhance and transform their educational experience, exercise and challenge their critical thinking through different mind games, and utilize the students' growing interest in technology in a beneficial way. Rapid Application Development was utilized to create the application. Direct observation and interviews were done in the Olympia Daycare Center to have a clear understanding on what is the scenario in a preschool classroom. The program must be uploaded in an android system such as phones, tablets, or any other electronic gadgets so that kids can bring it anywhere for learning and exploring Through the change of technology, utilizing the Fun Learning application will be of great help to students and teachers.

Keywords:

Rapid Application Development, technology, preschooler

